

# DETERMINATOR™ TOY 4

The TOY 4 **DETERMINATOR™** set works on all early Toyota vehicles using the T80R/X137 key blanks. When used properly you will be able to generate a key for a vehicle in just a few moments.

There is one tool in the TOY 4 **DETERMINATOR™** set.

## THE TOOL

The **DETERMINATOR™** is a decoding tool and a tumbler release tool. The **DETERMINATOR™** works by trapping the 3 and 4 depth tumblers. It will pass the 1 and 2 depth tumblers. The **DETERMINATOR™** has numbers stamped on the side of the blade. These numbers correspond to the tumbler space locations. When the **DETERMINATOR™** traps a tumbler, take note of the number closest to the face of the lock. That is the space being determined as a 3 or 4 depth cut. You will then use the release tool to raise the trapped tumbler. Slide the release tool along the slot milled in the side of the tool, sloped end first. You will feel it raise the tumbler, slowly pull the **DETERMINATOR™** out a little to the next space and remove the release tool.

When the **DETERMINATOR™** traps a tumbler you know that it is a 3 or a 4 depth tumbler. Spaces that pass you will know are a 1 or a 2 depth tumbler. You can make cuts as 1 ½ depths and 3 ½ depths and use it as try-out key, **OR** you may want to make your cuts as 1 depths and 3 depths and then impression down from there. You should try both ways and see what works best for you.



The TOY 4 Determinator™ uses the modified release tool.

**NOTES:** All locks contain tumbler positions 1-6.  
All locks are single sided, tumblers on one side only.

## STEPS

1. Degrease the passenger door lock with a quick drying spray and run a key blank in and out a few times.
2. Insert the **DETERMINATOR™** fully into the door lock.
3. Slowly pull the **DETERMINATOR™** out of the lock with a slight left and right motion.
4. When the **DETERMINATOR™** traps a tumbler, take note of the space, and record it as a 3 depth (or a 3 ½).
5. Use the release tool and proceed to the next space.
6. Record only the spaces that get trapped.
7. When you are done decoding the lock, then DID NOT trap you will make as a 1 depth (or a 1 ½).
8. Cut a key and insert it into the lock and turn. You may want to use your impressioning pliers for a little more torque. Use your locksmithing judgement on how far to turn the key.
9. Look for impression marks. If a space that had a 1 (or a 1 ½) depth marks make it a 2 depth. If a space that had a 3 (or a 3 ½) depth marks make it a 4 depth.
10. Adjust your cuts as necessary. You will now have a working key for the vehicle.

## FRAMON CUTTING INFORMATION

DETERMINATOR	CUTS START	CUT TO CUT	DEPTHS			
TOY 4	.098	.099	1=.275	2=.255	3=.235	4=.215
			1½=.265	2½=.245	3½=.225	

HPC CARD - XF70